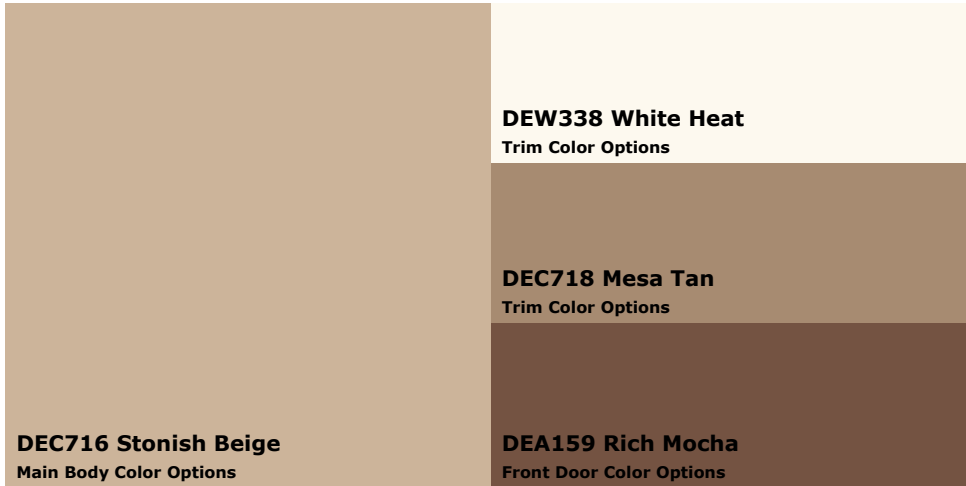


# South Shores HOA



**SUBDIVISION:** South Shores  
**LOCATION:** Las Vegas, NV, 89108  
**Scheme 15**



**NOTES TO HOMEOWNERS:**  
 \*Homeowners may select either trim option 1 or 2; once selected, that color must be applied to the trim, fascia and garage door.

**COLOR DISCLAIMER:** These color chips are produced as accurately as possible; however, actual paint colors may vary from these samples and from batch to batch. Paint colors are affected by many factors, including lighting, age, type of finish, type of surface, and adjacent colors. Some colors may require more than one coat for complete coverage. If final color appearance and color matches are critical, paint should be sampled on the actual surface before full application. Application of the paint constitutes acceptance of the color. Dunn-Edwards assumes no responsibility for color after application.

## Courtesy Discount\*

Provide this account number and save up to 37% off LIST PRICE on Dunn-Edwards manufactured paint products.

### CONVENIENT DUNN-EDWARDS STORE LOCATIONS

<b>Summerlin</b> 7450 W. Lake Mead Blvd #4 (702) 562-9225 	<b>Las Vegas Rainbow</b> 6181 S. Rainbow Blvd. #101 (702) 873-1649 	<b>Tropicana</b> 4300 E. Tropicana Ave. (702) 451-0771 
---------------------------------------------------------------------	------------------------------------------------------------------------------	------------------------------------------------------------------

**COLOR USE ADVISORY:** The color schemes presented are based on original color specifications approved by your community. Your community's color standards may have changed. Before undertaking your painting project, it is recommended that you seek approval of your color selections from the appropriate governing body for your community.

**(888) DEPAINT**  
**dunnedwards.com**



**THE #1 CHOICE OF PAINTING PROFESSIONALS®**

\*Courtesy discount valid at Dunn-Edwards stores only. Offer not valid at Independent Paint Dealer locations, as other discounts may apply.